



2-11 **Durian Deduction**
12-15 **Durian Duel**
16 **Variants**
16 **Icons**



RULES



2-4



15min



14+



Components



1 Center Card

3-4 players / 2 players



1 luggage token

4 Identity Cards
3 Airport Security
1 Durian Smuggler
Backside showing an overview of all luggage cards



28 luggage cards 6 different types, colors

DURIAN DEDUCTION (3-4 players)

Kuala Lumpur Airport is packed, but something smells suspicious. A durian smuggler is among the passengers, trying to sneak the forbidden fruit onto the plane. As airport security, your job is to isolate the luggage containing durian. But the smuggler is among you.

Goal of the Game Score points according to your Identity by placing Durian Luggage correctly into the shared grid.



D Score 6 points if you place this Durian Luggage correctly

Luggage Card Anatomy

Card Back (with border)

A Number of pink luggage in the deck (6).

B 2 pink luggage contain Durian.



C Arrow points at the player who placed the card.

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Card Front (scan of the luggage)



Empty Luggage

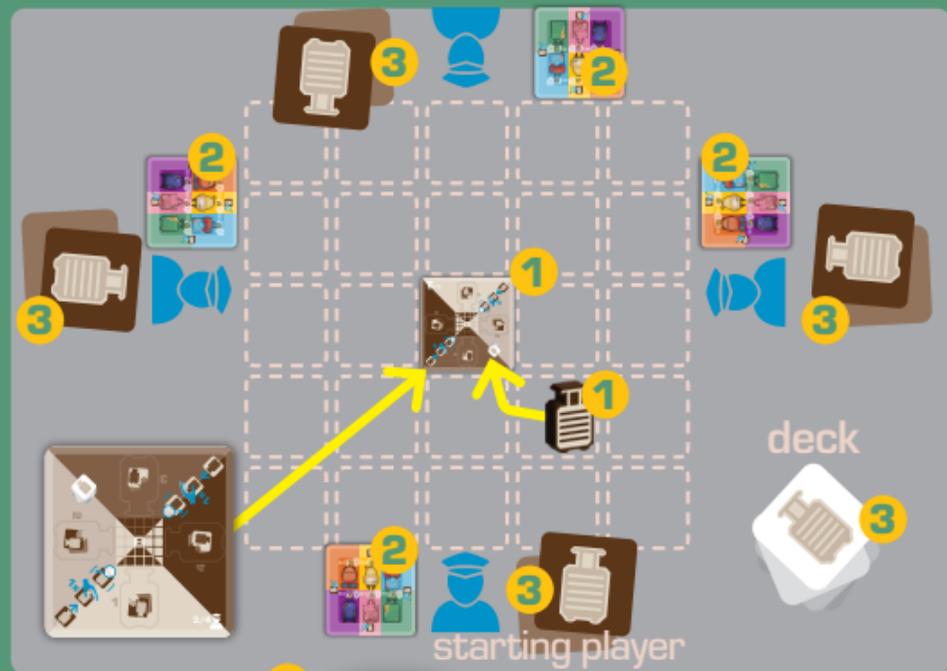
Durian Luggage



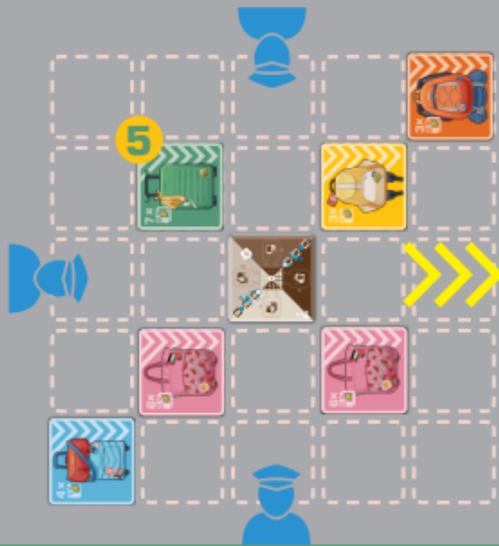
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Set Up

- 1 Place the **Center Card** in the middle of the table so that each player faces one side. Put the **Luggage Token** on one side to mark the starting player *(the player who most recently visited an airport)*.
- 2 Shuffle the **Identity Cards** and deal 1 to each player. Players may look at their own Identity Card, but must keep it hidden throughout the game. Place it face down in front of you, with the “**Search 3**” symbol pointing toward you.
- 3 Shuffle the **Luggage Cards** and deal 2 to each player. Players may look at their own cards but must keep them hidden. Players know the type of luggage other players hold. **Form a face down deck with the remaining cards.**
- 4 Players will play into a shared **5x5 grid** around the center card. Keep enough space to make sure you will be able to form the grid throughout the game.



You are now ready to call passengers through security. May the best airport officer win, or will the smuggler succeed?



5 3-player game only: Place 6 Luggage Cards from the deck face down into the grid, the arrows pointing toward the side where no player is seated. (see graphic). Then discard 1 card from the deck.

Goal of the Game

Score points according to your Identity by placing Durian Luggage correctly into the shared grid.

Communication

Since one player may be the Smuggler, table talk is allowed. Players may discuss the contents of their luggage. Lying is part of the game.

Flow of the Game

The player with the Luggage Token on their side of the Center Card is the active player. On your turn, perform the following actions in order:



1. Search luggage (optional)

Your Identity Card shows how many search actions you have available (3-0). To search, rotate your Identity Card 90° clockwise. Then look at 1 card in the grid. After looking at it, return it to the exact same position and orientation. *Tip: You may use the Luggage Token to mark the card's position and direction while searching.*



2. Take a card (mandatory)

Choose one:

Draw the top card from the deck and add it to your hand or;

Draw 1 card from another player's hand. If you draw from another player, they immediately refill their hand to 2 cards by drawing the top card from the deck.



3. Play a Card (mandatory)

Play 1 card from your hand face down into the grid. Follow the placement rules.



- 1 You may only place a card **orthogonal adjacent** to a card already in the grid *(including the center card)*.
- 2 The arrow on the card must point toward you. **Cards with the same alignment may not be placed adjacent to each other**, unless no other legal placement is possible *(this may happen in the final rounds)*.
- 3 Cards may not be placed outside the **5x5 grid**.



ALIGNMENT: Place your card with the arrow pointing toward you. This shows who placed each card and prevents you from placing next to your own cards.



After placing a card, **move the Luggage Token** on the center card clockwise. The player to your left becomes the active player *(skip the side where no player is seated in a 3-player game)*. Continue playing until the deck runs out. Each player then plays 1 of their remaining 2 cards in turn order *(skip drawing)* and keeps the other in hand. The 5x5 grid is now complete. Each player will have played **exactly 6 cards**.

Game End

Once the **5×5 grid** is filled and each player has 1 card remaining in hand, the game ends. Reveal all Luggage Cards in the grid. Keep their alignment unchanged (*flip them along the arrow side*) so it remains clear who placed each card. Players reveal their identity now.

Scoring Score points for Durian Luggage according to your role. **Empty Luggage scores 0 points.**

Airport Security For each **Durian Luggage** you placed:

If it is orthogonally adjacent only to Empty Luggage (or no card), **gain the full victory points shown on the card.**



If it is orthogonally adjacent to another Durian Luggage, **lose half the points shown on the card.**



For Durian Luggage remaining in your hand, **lose half the points shown on the card.**



Durian Smuggler For each **Durian Luggage** you placed: If it is orthogonally adjacent to at least 1 other Durian Luggage, **gain half the points shown on the card.**



If it is not orthogonally adjacent to any other Durian Luggage, **lose the full points shown on the card.**



For Durian Luggage remaining in your hand, **lose the full points shown on the card.**



Record everyone's score and begin a new round:

- Shuffle all Identity Cards and deal 1 to each player (*this means the smuggler may move*).
- Follow the standard setup.
- The player with the lowest total score starts the next round.

After 3 rounds (*or more if you want*), the player with the highest total score wins the game.

Find a scoring example online www.spielthegame.com

DURIAN DUEL (2 players)

You and your colleague are alone at the security belt, and the airport is packed. Someone is trying to smuggle durian out of the country. Identify as much suspicious luggage as possible and prove you are better than your colleague. A promotion is waiting. Durian Duel is the 2-player variant of Durian Smugler and is played differently from Durian Deduction.

Set Up

- 1 Flip the Center Card to its **2-player side** and place it between the players. Place the Luggage Token on Action 1 on the Center Card. Each player takes 1 Identity Card to have an overview of all Luggage types. *The Search ability is not used in this game mode.*
- 2 Shuffle all Luggage Cards and place **16 cards face down** in a **4×4 grid** in the center of the table. The arrows should point in random directions.
- 3 Then deal **6 Luggage Cards** to each player.

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Goal of the Game

Push out as many Durian Luggage cards from the grid as possible.

Flow of the Game

The Luggage Token indicates the current action in a player's turn. Once a player finished both actions the other player starts their turn with action 1 then 2.

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Variante Durian Duel can also be played with 3 or 4 players.

3 Players: Each player receives **4 hand cards**.

Form a **4x4 grid** in the center of the table as usual.

4 Players: Each player receives 4 hand cards.

Form a **4x3 grid** in the center of the table.

For Action 2, players may only choose between the 2 center cards (*see graphic*).



Durian Deduction can be played cooperative.  promotion

Reduce communication. All players score as  salary raise

Airport Security. Add up **all points** and refer  keep the job

to the list on the airport security identity card.  you are fired

Any
luggage



Empty
luggage



Durian
luggage



Hand
card(s)



Durian
in hand



Draw 1 card
from deck
or player



Play 1 card
into the grid



Look at
1 card
in the grid



Positive
points



Negative
points

